

ABOUT

WORK

SKILLS

EDUCATION

PROGRAMMING

SOFTWARE

LUCAS GARD DESIGNER

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EXCITED TO CREATE GREAT DESIGN, TARGETING AN ENTRY-LEVEL POSITION.

What motivates me is the opportunity to solve problems by designing brilliant websites, UIs, and graphics as a career. I possess aptitudes in user experience (UX), programming, and design, as well as hands-on experience in user research and interaction design gained through coursework and experiential learning opportunities. I am excited to find a position that will allow me to learn from others (mentor/apprentice) and experience a diversity of design problems.

GRAPHIC / WEB DESIGN INTERN

Instant E-Training, Chicago, IL

Succeeded in creating email templates, banner ads, and graphic assets

Overcame a large backlog of training videos submitted by trainers by organizing the editing process Coordinated changes to website (WordPress), including content updates & new marketing initiatives

TEACHING ASSISTANT

Purdue University Calumet, Hammond, IN

Lab assistant for CGT 346 - Digital Video and Audio

Demonstrated how to use Adobe Premiere Pro to help students create great video projects

Aided the professor with supporting students on lab days

Helped students create progressively better video projects and assignments

CO-OWNER / DESIGNER / TECHNICIAN

Three Dog Net, Hobart, IN

Established a successful brand strategy - design of company logos, signage, and documents

Designed great WordPress websites for local small business and non-profit organizational clients

Provided customers with computer hardware & software repair, virus removal, and managed services

Ensured profitability by handling day-to-day operations, invoicing, billing, payroll, marketing, and social media

BACHELOR OF SCIENCE - COMPUTER GRAPHICS TECHNOLOGYPurdue University Calumet, Hammond, IN

2011 - 2015

SEP 2015 - NOV 2015

JAN 2015 - MAY 2015

MAR 2010 - JAN 2015

Web – HTML, CSS, JS, jQuery, PHP

Mobile – Android Studio (Java), Visual Studio (Windows Apps)

UX/HCI – Interaction, Prototyping, Use Cases, Usability, Accessibility

Video – Editing, Effects, Production

3D/Animation - Modeling, Animation, UDK/Unity

Print – Pre-press, Graphic Design

Communication Teamwork Leadership Problem Solving Organization Efficiency Typography
Wireframing
Prototyping

Personas & Use Cases Composition Social Media



